



**TOWN OF MANSFIELD
AD HOC COMMITTEE ON NAMING OF BALLFIELDS
SPECIAL MEETING
Wednesday, March 18, 2020
CONFERENCE ROOM C – via conference call
AUDREY P. BECK MUNICIPAL BUILDING
6:15 p.m.**

MINUTES

Present: Committee Chair Ron Schurin, Curt Vincente, Director of Parks and Recreation

Attending via phone: Councilor Sam Bruder, Councilor Al Fratoni, Mansfield Little League President Mike Pietras

- 1. Call to Order** – Chairman R. Schurin called the meeting to order at 6:15pm.
- 2. Roll Call** – Committee members S. Bruder, A. Fratoni and R. Schurin acknowledged their presence either in person or via phone.
- 3. Opportunity for the Public to Address the Committee** – Chairman R. Schurin acknowledged M. Pietras, President of the Mansfield Little League. M. Pietras reviewed the letter that he submitted on behalf of the league to the Parks and Recreation Department. The letter, which highlights the purpose of and justification for the request is attached to these minutes for the record.
- 4. Review of Charge from the Town Council** – Chairman R. Schurin read the official charge of this committee by the full Council.
- 5. Review of Request to Name Ballfield** – After brief discussion about the request to name Southeast Park Field “A”, A. Fratoni moved and S. Bruder seconded to recommend to the full Town Council that Southeast Park Field “A” be officially named “Andrew J. Baylock Field”. The motion passed unanimously.
- 6. Set Next Meeting Date (if necessary)** – Chairman R. Schurin noted that a future meeting of this committee is no longer necessary. He also noted that he will present the recommendation to the full Council at the next meeting scheduled for Monday, March 23, 2020. This item will be on the agenda.
- 7. Adjournment** – Having no other business, S. Bruder motioned and A. Fratoni seconded that the meeting be adjourned. The motion passed unanimously at 6:22pm.

Attachments to minutes:

- Communication from Parks and Recreation Dept./Recreation Advisory Committee
- Communication from Mansfield Little League